My concept for *Dark Play or Stories for Boys* is gleamed from the text's main exploration into the creation of an illusion. What is real and what is all a lie. Nick is busy spinning a tale out of his own reality based off of lies to make Adam believe it. The Reality is blurred through Nick's dark play on Adam.

Reality is quite stark for Nick. My color scheme for reality will be desaturated and geared towards variations of "white" pure light. That purity reaches its pinnacle when Adam stabs Nick. Nick has now been loved and can depart his life. That purity of his essence reveals itself through the stark flash of strobe light on each stab Adam gives Nick. For the world of the Netizens and "The Web," there is this seemingly rich, and hopeful, world. I see the use of more saturated and rich colors, along with dichoric filters and patterns.

I see a heavy use of texture to convey even reality and the world of the Netizens. Through the use of texture and projected patterns I will create the shadows for these characters to pass through to seek understanding of their own reality.

The Netizens themselves will also be connected to reality through their digital devices. Laptops and cellphones are at their disposal at all time. I see the use of powerful LED chips in these props to give the Netizens their own source of light that they can control. The actors playing the Netizens can have their own bio-rhythms. The accenting of light on a face through mobile devices has been a constant in society and I feel it would play well within the context of the play. Especially as emphasized with a more powerful and stylized source.